

Kód aplikace

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from asyncio.windows_events import NULL
from operator import contains
from statistics import quantiles
from tkinter import *
from tkinter import ttk
import tkinter as tk
from tkinter import messagebox
from PIL import ImageTk, Image
from qiskit import QuantumRegister, ClassicalRegister, QuantumCircuit, execute
from numpy import pi
from qiskit import IBMQ, Aer, assemble, transpile

def pulPryc(pole):
    if len(pole)<6:
        qr = QuantumRegister(1, 'q')
        cr = ClassicalRegister(1, 'c')
    else:
        qr = QuantumRegister(3, 'q')
        cr = ClassicalRegister(3, 'c')

    obvod = QuantumCircuit(qr, cr)

    if len(pole)<6:
        obvod.h(qr[0])
    else:
        obvod.h(qr[2])
        obvod.h(qr[1])
        obvod.h(qr[0])

    if len(pole)<6:
        obvod.u((-pole[0])*pi, 0, 0, qr[0])
        obvod.u((pole[1])*pi, 0, 0, qr[0])
    else:
        obvod.u((-pole[0])*pi, 0, 0, qr[2])
        obvod.u((-pole[2])*pi, 0, 0, qr[1])
        obvod.u((-pole[4])*pi, 0, 0, qr[0])
        obvod.u((pole[1])*pi, 0, 0, qr[2])
        obvod.u((pole[3])*pi, 0, 0, qr[1])
        obvod.u((pole[5])*pi, 0, 0, qr[0])

    if len(pole)<6:
        obvod.measure(qr[0], cr[0])
    else:
        obvod.measure(qr[2], cr[2])
        obvod.measure(qr[1], cr[1])
        obvod.measure(qr[0], cr[0])

    simulator = Aer.get_backend('qasm_simulator')
    job = execute(obvod, simulator, shots=2000)
    pocy = job.result().get_counts()

    return pocy

def nejPravdepodobnejsi(pocy):
    pomoc = 0
    index=""
    for x in pocy:
        if pocy[x] > pomoc:
            pomoc = pocy[x]
            index = x
    return index
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def najdiMensi(index, pole):
    poleP = []
    neco=[i for i in index]
    i=0
    for x in range(0,6,2):
        if len(neco)<=i:
            break
        else:
            if int(neco[i]) == 0:
                poleP.append(pole[x])
            else:
                poleP.append(pole[x+1])
            i=i+1
    return poleP

def odebrat(totopole, zpole, cesta):
    for x in totopole:
        cesta.remove(cesta [zpole.index(x)])
        zpole.remove(x)

def loopOdebrat(vzdalenosti, vstup):
    while len(vzdalenosti)>1:
        odebrat(najdiMensi(nejPravdepodobnejsi(pulPryc(vzdalenosti)), vzdalenosti), vzdalenosti, vstup)

def uprava (vzdalenosti):
    for x in range(len(vzdalenosti)):
        vzdalenosti[x] = vzdalenosti[x]/1000

def odchodoveOkno():
    odchod = Toplevel()
    odchod.title("KVNav")
    odchod.geometry("200x100")
    otazka = Label(odchod, text = "Opravdu chcete odejit?")
    Ano = Button(odchod, text = "Ano", command=lambda: [odchod.destroy(), apka.destroy()])
    Ne = Button(odchod, text = "Ne", command = odchod.destroy)
    otazka.grid(row = 0, column = 0, columnspan = 2, rowspan = 1, pady = 5)
    Ano.grid(row = 1, column = 0, columnspan = 1, rowspan = 1)
    Ne.grid(row = 1, column = 1, columnspan = 1, rowspan = 1)
    odchod.mainloop()

def vysledneOkno():
    vysledek = Toplevel()
    vysledek.title("KVNav")
    vysledek.geometry("894x720")

    vstup =
[Checkbox1.get(),Checkbox2.get(),Checkbox3.get(),Checkbox4.get(),Checkbox5.get(),Checkbox6
.get(),Checkbox7.get()]
    start = vyberStart.get()
    vzdalenosti= []

    canvas = Canvas(
        vysledek,
        width = 854,
        height = 500
    )

    informace = Canvas(
        vysledek,
        width = 854,
        height = 200
    )

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nejkratsiCesta(vstup, start, vzdalenosti)
canvas.pack()
informace.pack()
informace.create_text(10, 10, anchor=NW, text= "Trasa: " + vypisCestu(vstup), fill="black", font=('Helvetica 12'))
informace.create_text(10, 30, anchor=NW, text= "Vzdalenost: " + str( int(vzdalenosti[0]*1000)) + " km",
fill="black", font=('Helvetica 12'))
poleCesta = str(vstup[0])
mapa = ImageTk.PhotoImage(Image.open('img/mapaPrototyp.png'))

canvas.create_image(
    10,
    10,
    anchor=NW,
    image=mapa
)

for x in range(len(poleCesta)-1):
    cesta = poleCesta[x] + poleCesta[x+1]
    if "01" == cesta or "10" == cesta:
        prhCb = ImageTk.PhotoImage(Image.open('img/prhCb.png'))
        canvas.create_image(
            10,
            10,
            anchor=NW,
            image=prhCb
        )
    if "12" == cesta or "21" == cesta:
        prhBrno = ImageTk.PhotoImage(Image.open('img/prhBrno.png'))
        canvas.create_image(
            10,
            10,
            anchor=NW,
            image=prhBrno
        )
    if "15" == cesta or "51" == cesta:
        prhHk = ImageTk.PhotoImage(Image.open('img/prhHk.png'))
        canvas.create_image(
            10,
            10,
            anchor=NW,
            image=prhHk
        )
    if "16" == cesta or "61" == cesta:
        prhPlz = ImageTk.PhotoImage(Image.open('img/prhPlz.png'))
        canvas.create_image(
            10,
            10,
            anchor=NW,
            image=prhPlz
        )
    if "14" == cesta or "41" == cesta:
        prhOv = ImageTk.PhotoImage(Image.open('img/prhOv.png'))
        canvas.create_image(
            10,
            10,
            anchor=NW,
            image=prhOv
        )

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if "13" == cesta or "31" == cesta:
    prhLbc = ImageTk.PhotoImage(Image.open("img/prhLbc.png"))
    canvas.create_image(
        10,
        10,
        anchor=NW,
        image=prhLbc
    )
if "02" == cesta or "20" == cesta:
    cbBrno = ImageTk.PhotoImage(Image.open("img/cbBrno.png"))
    canvas.create_image(
        10,
        10,
        anchor=NW,
        image=cbBrno
    )
if "06" == cesta or "60" == cesta:
    cbPlz = ImageTk.PhotoImage(Image.open("img/cbPlz.png"))
    canvas.create_image(
        10,
        10,
        anchor=NW,
        image=cbPlz
    )
if "03" == cesta or "30" == cesta:
    cbLbc = ImageTk.PhotoImage(Image.open("img/cbLbc.png"))
    canvas.create_image(
        10,
        10,
        anchor=NW,
        image=cbLbc
    )
if "04" == cesta or "40" == cesta:
    cbOv = ImageTk.PhotoImage(Image.open("img/cbOv.png"))
    canvas.create_image(
        10,
        10,
        anchor=NW,
        image=cbOv
    )
if "05" == cesta or "50" == cesta:
    cbHk = ImageTk.PhotoImage(Image.open("img/cbHk.png"))
    canvas.create_image(
        10,
        10,
        anchor=NW,
        image=cbHk
    )
if "24" == cesta or "42" == cesta:
    brnoOv = ImageTk.PhotoImage(Image.open("img/brnoOv.png"))
    canvas.create_image(
        10,
        10,
        anchor=NW,
        image=brnoOv
    )

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if "52" == cesta or "25" == cesta:
    brnoHk = ImageTk.PhotoImage(Image.open('img/brnoHk.png'))
    canvas.create_image(
        10,
        10,
        anchor=NW,
        image=brnoHk
    )
if "62" == cesta or "26" == cesta:
    brnoPlz = ImageTk.PhotoImage(Image.open('img/brnoPlz.png'))
    canvas.create_image(
        10,
        10,
        anchor=NW,
        image=brnoPlz
    )
if "32" == cesta or "23" == cesta:
    brnoLbc = ImageTk.PhotoImage(Image.open('img/brnoLbc.png'))
    canvas.create_image(
        10,
        10,
        anchor=NW,
        image=brnoLbc
    )
if "43" == cesta or "34" == cesta:
    ovLbc = ImageTk.PhotoImage(Image.open('img/ovLbc.png'))
    canvas.create_image(
        10,
        10,
        anchor=NW,
        image=ovLbc
    )
if "46" == cesta or "64" == cesta:
    ovPlz = ImageTk.PhotoImage(Image.open('img/ovPlz.png'))
    canvas.create_image(
        10,
        10,
        anchor=NW,
        image=ovPlz
    )
if "45" == cesta or "54" == cesta:
    ovHk = ImageTk.PhotoImage(Image.open('img/ovHk.png'))
    canvas.create_image(
        10,
        10,
        anchor=NW,
        image=ovHk
    )
if "35" == cesta or "53" == cesta:
    lbcHk = ImageTk.PhotoImage(Image.open('img/lbcHk.png'))
    canvas.create_image(
        10,
        10,
        anchor=NW,
        image=lbcHk
    )

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if "36" == cesta or "63" == cesta:
    lbcPlz = ImageTk.PhotoImage(Image.open('img/lbcPlz.png'))
    canvas.create_image(
        10,
        10,
        anchor=NW,
        image=lbcPlz
    )
if "65" == cesta or "56" == cesta:
    plzHk = ImageTk.PhotoImage(Image.open('img/plzHk.png'))
    canvas.create_image(
        10,
        10,
        anchor=NW,
        image=plzHk
    )

vysledek.mainloop()

vzdalenosti =[
    [0, 148, 213, 250, 380, 253, 134],
    [148, 0, 208, 110, 373, 117, 92],
    [213, 208, 0, 309, 170, 171, 298],
    [250, 110, 309, 0, 437, 101, 203],
    [380, 373, 170, 437, 0, 242, 466],
    [253, 117, 171, 101, 242, 0, 208],
    [134, 92, 298, 203, 466, 208, 0]
]

def naMesto(cislo):
    menic = {
        0 : "Ceske Budejovice",
        1 : "Praha",
        2 : "Brno",
        3 : "Liberec",
        4 : "Ostrava",
        5 : "Hradec Kralove",
        6 : "Plzen"
    }
    return menic[cislo]

def naCislo(mesto):
    menic = {
        "Ceske Budejovice" : 0,
        "Praha" : 1,
        "Brno" : 2,
        "Liberec" : 3,
        "Ostrava" : 4,
        "Hradec Kralove" : 5,
        "Plzen" : 6
    }
    return menic[mesto]

def naIndex1 (vstup):
    for x in range(len(vstup)):
        vstup[x] = vstup[x]-1

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def vycistit(vstup):
    pole = []
    for x in range(len(vstup)):
        if vstup[x] != 0:
            pole.append(vstup[x])
    vstup.clear()
    for x in pole:
        vstup.append(x)

def naIndex (vstup):
    if vstup!= []:
        for x in range(len(vstup)):
            vstup[x] = vstup[x]-1
    else:
        messagebox.showwarning("showwarning", "Warning")
def duplicita (vstup , start):
    if start in vstup:
        vstup.remove(start)

def permutace(cisla):
    seznam = []
    for x in cisla:
        if len(cisla)==1:
            seznam.append(str(x))
            break
    else:
        for y in cisla:
            if len(cisla)==2:
                if x == y:
                    continue
            else:
                seznam.append(str(x)+str(y))
                break
        for z in cisla:
            if len(cisla)==3:
                if x == y or x == z or y == z:
                    continue
            else:
                seznam.append(str(x)+str(y)+str(z))
                break
        for w in cisla:
            if len(cisla)==4:
                if x == y or x == z or x==w or y == z or y==w or z==w:
                    continue
            else:
                seznam.append(str(x)+str(y)+str(z)+str(w))
                break
        for v in cisla:
            if len(cisla)==5:
                if x == y or x == z or x==w or x==v or y == z or y==w or y==v or z==w or z==v or w==v:
                    continue
            else:
                seznam.append(str(x)+str(y)+str(z)+str(w)+str(v))
                break
        for f in cisla:
            if len(cisla)==6:
                if x==y or x==z or x==w or x==v or x==f or y == z or y==w or y==v or y==f or z==w or z==v or
z==f or w==v or w==f or v==f:
                    continue
            else:
                seznam.append(str(x)+str(y)+str(z)+str(w)+str(v)+str(f))
                break

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    ciska.clear()
    for x in seznam:
        ciska.append(x)

def zacKon(permutace, start):
    for x in range(len(permutace)):
        permutace[x] = str(start) + str(permutace[x]) + str(start)

def vzdalenost(trasa):
    delka=0
    for x in range(len(trasa)-1):
        delka = delka + vzdalenosti[int(trasa[int(x)])][int(trasa[int(x)+1])]
    return delka

def shoda(vstup ,vzdalenosti):
    pole = []
    pole1 = []
    for x in vzdalenosti:
        if x in pole:
            continue
        else:
            pole.append(x)
            pole1.append( vstup[ vzdalenosti.index( x ) ] )
    vstup.clear()
    vzdalenosti.clear()
    for x in pole:
        vzdalenosti.append(x)
    for x in pole1:
        vstup.append(x)

def vypisCestu(vstup):
    cesta = ""
    for y in vstup:
        vstup1 = [i for i in y]
        for x in vstup1:
            if cesta=="":
                cesta = naMesto(int(x))
            else:
                cesta = cesta + " => " + naMesto(int(x))
    return cesta

def uka():
    vstup =
[Checkbox1.get(),Checkbox2.get(),Checkbox3.get(),Checkbox4.get(),Checkbox5.get(),Checkbox6
.get(),Checkbox7.get()]
    start = vyberStart.get()
    vzdalenosti = []
    vycisti(vstup)
    naIndex(vstup)
    duplicita(vstup, naCislo(start))
    permutace(vstup)
    zacKon(vstup,naCislo(start))
    for x in vstup:
        vzdalenosti.append(vzdalenost(x))
    shoda(vstup, vzdalenosti)
    uprava(vzdalenosti)
    loopOdebrat(vzdalenosti, vstup)

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def nejkratsiCesta(vstup, start, vzdalenosti):
    vycistit(vstup)
    naIndex(vstup)
    duplicita(vstup, naCislo(start))
    permutace(vstup)
    zacKon(vstup, naCislo(start))
    for x in vstup:
        vzdalenosti.append(vzdalenost(x))
    shoda(vstup, vzdalenosti)
    uprava(vzdalenosti)
    loopOdebrat(vzdalenosti, vstup)

apka = Tk()
apka.geometry('250x400')
apka.title('KVNav')

ZacatekText = Label(apka, text = "Zacatecni destinace")

n = tk.StringVar()
vyberStart = ttk.Combobox(apka, width = 27, textvariable = n)

vyberStart['values'] = ("Ceske Budejovice",
    "Praha",
    "Brno",
    "Liberec",
    "Ostrava",
    "Hradec Kralove",
    "Plzen")
vyberStart.current(0)

Checkbutton1 = IntVar()
Checkbutton2 = IntVar()
Checkbutton3 = IntVar()
Checkbutton4 = IntVar()
Checkbutton5 = IntVar()
Checkbutton6 = IntVar()
Checkbutton7 = IntVar()

zaskrtnuti1 = Checkbutton(apka, text = "Ceske Budejovice",
    variable = Checkbutton1,
    onvalue = 1,
    offvalue = 0,
    height = 2,
    width = 15)
zaskrtnuti2 = Checkbutton(apka, text = "Praha",
    variable = Checkbutton2,
    onvalue = 2,
    offvalue = 0,
    height = 2,
    width = 10)
zaskrtnuti3 = Checkbutton(apka, text = "Brno",
    variable = Checkbutton3,
    onvalue = 3,
    offvalue = 0,
    height = 2,
    width = 10)
zaskrtnuti4 = Checkbutton(apka, text = "Liberec",
    variable = Checkbutton4,
    onvalue = 4,
    offvalue = 0,
    height = 2,
    width = 10)

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zaskrtnuti5 = Checkbutton(apka, text = "Ostrava",
                           variable = Checkbutton5,
                           onvalue = 5,
                           offvalue = 0,
                           height = 2,
                           width = 10)
zaskrtnuti6 = Checkbutton(apka, text = "Hradec Kralove",
                           variable = Checkbutton6,
                           onvalue = 6,
                           offvalue = 0,
                           height = 2,
                           width = 10)
zaskrtnuti7 = Checkbutton(apka, text = "Plzen",
                           variable = Checkbutton7,
                           onvalue = 7,
                           offvalue = 0,
                           height = 2,
                           width = 10)

tlacitko = Button(apka, text = "Naviguj", bd = 5, command = vysledneOkno )
tlacitkoKonec = Button(apka, text = "Konec", command = odchodoveOkno )

ZacatekText.grid(row = 0, column = 0, columnspan = 2, pady = 20)
vyberStart.grid(row = 1, column = 0, columnspan = 2, rowspan = 1)
zaskrtnuti1.grid(row = 2, column = 0, columnspan = 1, rowspan = 1)
zaskrtnuti2.grid(row = 3, column = 0, columnspan = 1, rowspan = 1)
zaskrtnuti3.grid(row = 4, column = 0, columnspan = 1, rowspan = 1)
zaskrtnuti4.grid(row = 5, column = 0, columnspan = 1, rowspan = 1)
zaskrtnuti5.grid(row = 2, column = 1, columnspan = 1, rowspan = 1)
zaskrtnuti6.grid(row = 3, column = 1, columnspan = 1, rowspan = 1)
zaskrtnuti7.grid(row = 4, column = 1, columnspan = 1, rowspan = 1)
tlacitko.grid(row = 6, column = 0, columnspan = 2, rowspan = 1, pady = 20)
tlacitkoKonec.grid(row = 7, column = 0, columnspan = 2, rowspan = 1)

apka.mainloop()

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